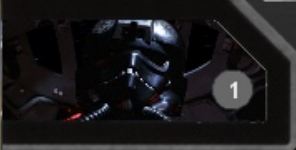


Captain Needa



	1	2	3	4	5
6	7	8	9	10	11
					

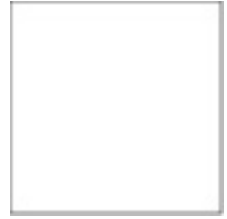
Tie Pilots



	1	2	3	
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	1	2	3	
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Tie Pilots

CONCUSSION BOMB

Play anytime on your turn.

Choose an opponent in attack range of 1 Imperial Pilot. This opponent takes 3 damage and loses 1 action. Any characters adjacent to the target take 1 damage.



Tie Pilots

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Play anytime on your turn.

Choose an opponent in attack range of 1 Imperial Pilot. This opponent takes 3 damage and loses 1 action. Any characters adjacent to the target take 1 damage.



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