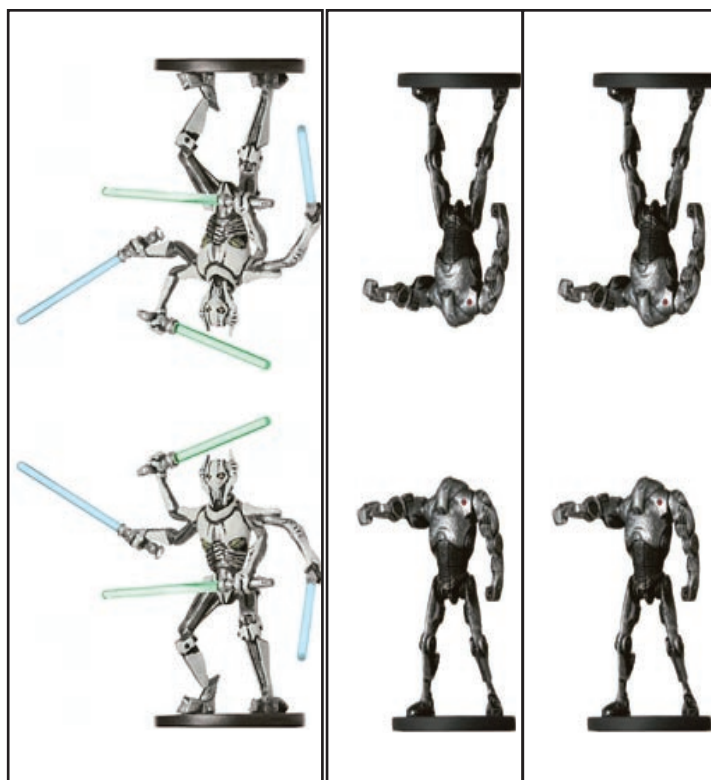




General Grievous

The cyborg known as Grievous was commander of the droid army of the Separatist movement that spawned the Clone Wars. Moreover, Grievous was trained in the Jedi arts by Count Dooku himself, which when combined with the cyborg's unique physiology makes him a deadly hunter of Jedi, collecting lightsabers as trophies.

The General Grievous seen here is the same deadly combatant who slew five of seven Jedi in the Battle of Hypori. *Whirling Sabers* combines with any Grievous basic combat card, or power combat card to devastating effect - you can even stack multiple *Whirling Sabers* on each other to achieve a higher attack or defend value. But save those *Multi-Attack* cards, you'll need them to power up *Furious Assault*. But with *Sudden Strike*, Grievous won't have any trouble being where he needs to be, when he needs to be there.



Attack

2*

2*

Defend



General Grievous

WHIRLING SABERS

Play when Grievous is attacking or defending.


*Before the attack is revealed, you may choose and play any Grievous combat card to add its attack or defense value to this card. Any secondary effects of the chosen card are resolved normally.

Attack

2*

2*

Defend



General Grievous

WHIRLING SABERS

Play when Grievous is attacking or defending.

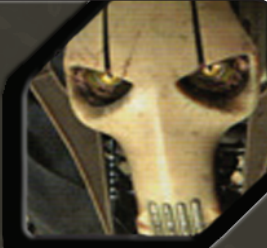
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Attack

2*

2*

Defend



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Attack

2*

2*

Defend



General Grievous

WHIRLING SABERS

Play when Grievous is attacking or defending.

*Before the attack is revealed, you may choose and play any Grievous combat card to add its attack or defense value to this card. Any secondary effects of the chosen card are resolved normally.

SPECIAL



General Grievous


SUDDEN STRIKE

Play anytime on your turn.

Move Grievous adjacent to any character.

You may discard any card to deal 3 damage to any adjacent character.

SPECIAL



General Grievous

SUDDEN STRIKE

Play anytime on your turn.

Move Grievous adjacent to any character.

You may discard any card to deal 3 damage to any adjacent character.

Attack

3



General Grievous

MULTI-ATTACK

Play when Grievous is attacking.

If this attack does damage, you may return this card to your hand instead of placing it in the discard pile.

Attack

3



General Grievous

MULTI-ATTACK

Play when Grievous is attacking.

If this attack does damage, you may return this card to your hand instead of placing it in the discard pile.

Attack

3



General Grievous

MULTI-ATTACK

Play when Grievous is attacking.

If this attack does damage, you may return this card to your hand instead of placing it in the discard pile.

Attack
5



General Grievous
TRAINED IN THE JEDI ARTS

 Play when Grievous is attacking.
 Draw a card.

Attack
5



General Grievous
TRAINED IN THE JEDI ARTS

 Play when Grievous is attacking.
 Draw a card.

Attack
0*



General Grievous
FURIOUS ASSAULT

 Play when Grievous is attacking.
 Discard all MULTI-ATTACK cards in your hand. For each MULTI-ATTACK card you discard, increase the attack value by 3.

Attack
5

1

Defend



Attack
5

1

Defend



Attack
5

1

Defend



Attack
5

1

Defend



Attack
4

1

Defend



Attack
4

2

Defend



