



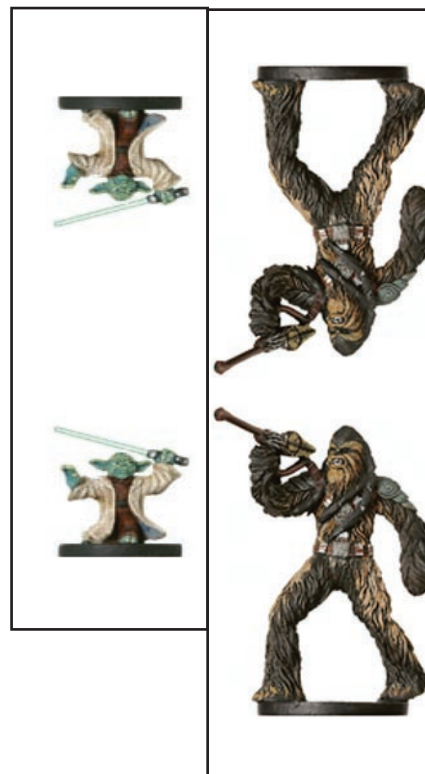
## Master Yoda and Tarfful

Despite being close to 800 years old, Jedi Master Yoda is perhaps the most powerful force-user in the galaxy. Centuries of training have honed Yoda's self-made fighting style to near perfection, and centuries of teaching young Jedi have given Yoda a mastery of the Force that borders on precognition.

When Yoda commanded the Republic's clone army during the Battle of Kashyyk, the wookiee leader Tarfful was Yoda's constant and loyal companion. Tarfful's renown for his battle prowess is outmatched only by his honorable reputation. When the clones executed their betrayal on the Jedi, the quick-thinking and ever-alert Tarfful aided the diminutive master in escaping the planet.

**Gameplay:** *Alari Master* is Yoda's signature card; it's Yoda's only true damage dealing card so don't save it just for defense. Fortunately there are two *Impatient You Ares* available to keep the cards you need in your draw pile. Even with limited offense, Yoda is a force unto himself, with or without Tarfful's help.

And help is what Tarfful does. Keep him alive long enough to play *Honorable Assault* at least once, but with skillfully played *You Must Unlearns* and *A Time Of Need*, you could get two or more big attacks out of the wookiee.



Attack

6

6

Defend



Master Yoda

ALARI MASTER

 Play when Yoda is attacking or defending.  
 Draw a card.

Attack

6

6

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SPECIAL



Master Yoda

IMPATIENT YOU ARE

 Play anytime on your turn.  
 Choose an opponent to lose one action on his/her next turn.  
 You may reshuffle your discard pile into your draw pile.

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 Play when Yoda is attacking or defending.  
 Draw a card.

SPECIAL



Master Yoda

YOU MUST UNLEARN

 Play anytime on your turn.  
 Search one opponent's draw pile for any one card. That player must discard that card. If the card you search for is not in the draw pile, that player must discard 2 cards at random from his/her hand.

SPECIAL




Master Yoda

YOU MUST UNLEARN


 Play anytime on your turn.  
 Search one opponent's draw pile for any one card. That player must discard that card. If the card you search for is not in the draw pile, that player must discard 2 cards at random from his/her hand.

SPECIAL



Master Yoda

FORCE QUICKNESS

 Play anytime on your turn.  
 Move Yoda up to 5 spaces.  
 Draw a card.

Attack

7\*



Tarfful

HONORABLE ASSAULT

Play when Tarfful is attacking.

\*If Tarfful is adjacent to the attacker, the attack value is 12. The target character may defend with up to two cards. If this attack does damage, the player controlling the defending character must choose and discard a card.

SPECIAL



Tarfful

A TIME OF NEED

Play anytime on your turn.

If Yoda is adjacent to Tarfful, move Yoda to any empty space. If Yoda is not adjacent or has been destroyed, you may search your draw pile for HONORABLE ASSAULT and then reshuffle your draw pile.

2

Defend



Tarfful

ALTERNESS

Play when Tarfful is defending.

After defending, you may move Tarfful and Yoda up to 4 spaces each.

Attack

4

2

Defend



Attack

4

2

Defend



Attack

4

2

Defend



Attack

4

2

Defend



Attack

3

3

Defend



Attack

3

3

Defend







