

Iden Versio



●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	●	

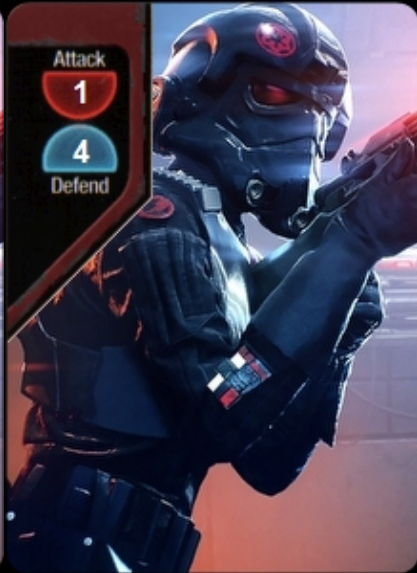
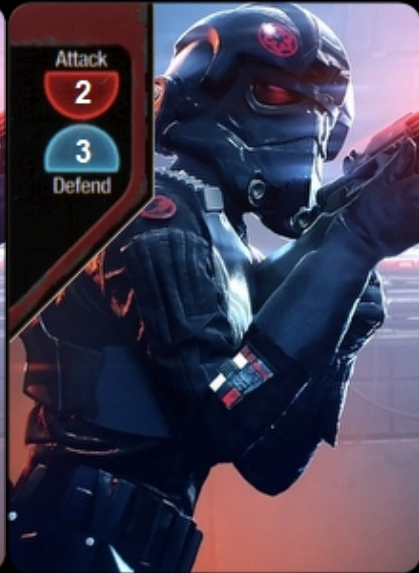
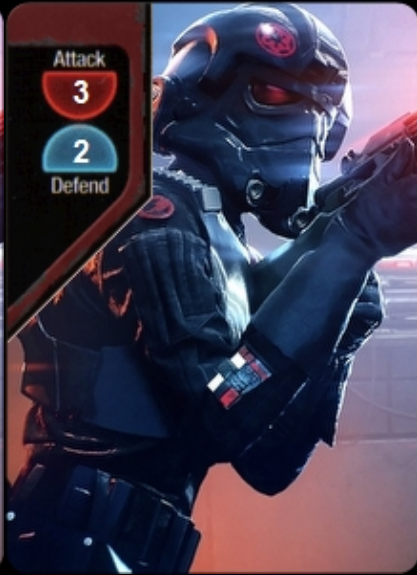
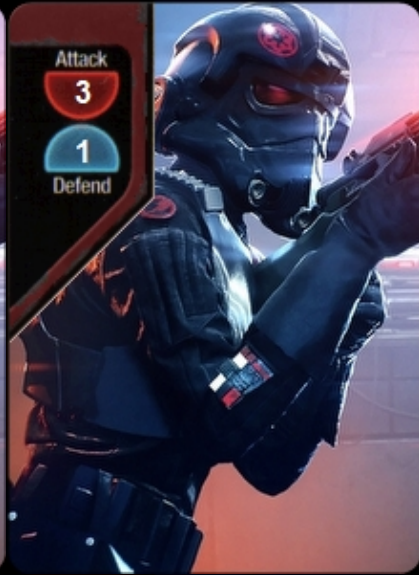
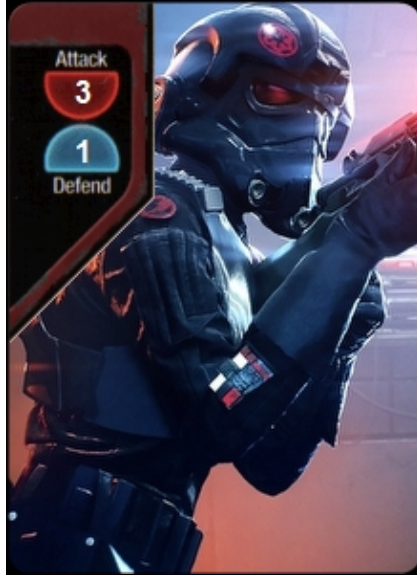
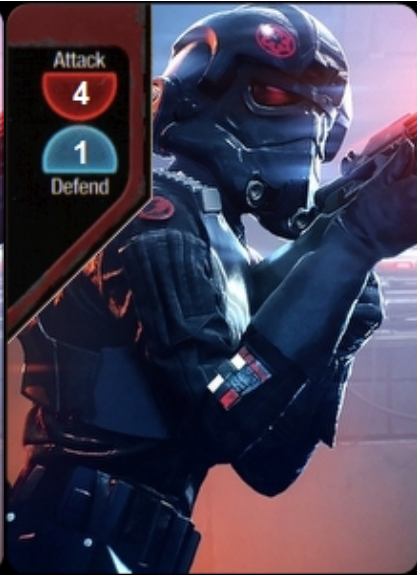
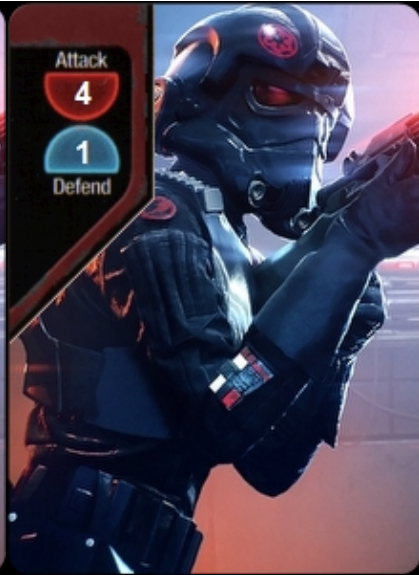
ID10

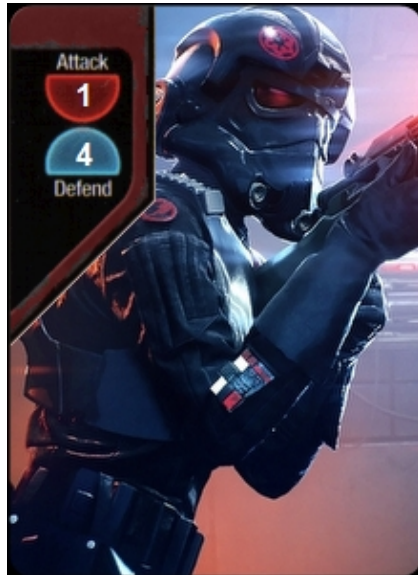


●	1	2	3	4	5
6	7	●			

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Attack  
7

Iden Versio

**PULSE CANNON**

Play when Versio is attacking.  
After attacking, you may move Iden up to 5 spaces.

Attack  
7

Iden Versio

**PULSE CANNON**

Play when Versio is attacking.  
After attacking, you may move Iden up to 5 spaces.

7  
Defend

Iden Versio

**SHIELD**

Play when Versio is defending.  
Draw a card.

Attack  
5

Iden Versio

**INFERNO SQUAD**

Play when Versio is attacking.  
Opponent must randomly discard one card.

Attack  
5

Iden Versio

**INFERNO SQUAD**

Play when Versio is attacking.  
Opponent must randomly discard one card.

Attack  
5

Iden Versio

**INFERNO SQUAD**

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Opponent must randomly discard one card.

Attack  
5

Iden Versio

**INFERNO SQUAD**

Play when Versio is attacking.  
Opponent must randomly discard one card.

SPECIAL

Iden Versio

**SCAN**

Play anytime on your turn.  
Look at the top 3 cards of your opponent's deck. You may discard one. Return the rest to the top of the deck in any order.





SPECIAL



ID10

**STUN**

Play anytime on your turn.  
All adjacent major characters take 2 damage. All adjacent minor characters take 4 damage.

SPECIAL



ID10

**STUN**

Play anytime on your turn.  
All adjacent major characters take 2 damage. All adjacent minor characters take 4 damage.



ID10

**SHOCK**

Play when ID10 is attacking.  
Draw a card.

