

Ahsoka Tano



●

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

●

Captain Rex



●

1

2

3

4

5

6

7

8

9

●









Attack 5

Ahsoka Tano
ACROBATIC STRIKE

Play when Ahsoka is attacking.
After attacking, move Ahsoka up to 5 spaces.

Attack 5

Ahsoka Tano
ACROBATIC STRIKE

Play when Ahsoka is attacking.
After attacking, move Ahsoka up to 5 spaces.

Attack 5

Ahsoka Tano
ACROBATIC STRIKE

Play when Ahsoka is attacking.
After attacking, move Ahsoka up to 5 spaces.

Attack 8

Ahsoka Tano
OVERCONFIDENCE

Play when Ahsoka is attacking.
If a defense card was played, then choose and discard a card for each point of attack damage that is blocked by the defending character, but no more than 4.

Attack 8

Ahsoka Tano
OVERCONFIDENCE

Play when Ahsoka is attacking.
If a defense card was played, then choose and discard a card for each point of attack damage that is blocked by the defending character, but no more than 4.

Attack 1

Ahsoka Tano
FEINT AND MOCK

Play when Ahsoka is attacking.
If a defense card was played, then the player controlling the defending character must choose and discard 3 cards.

Attack 1

Ahsoka Tano
FEINT AND MOCK

Play when Ahsoka is attacking.
If a defense card was played, then the player controlling the defending character must choose and discard 3 cards.

SPECIAL

Ahsoka Tano
TO GRUTA FORCE SENSE

Play anytime on your turn.
If you have less than 2 cards in your hand after playing this card, then draw 4 cards.



