



THE FORCE WILL GUIDE US

Play when Obi-Wan is defending.

The attacking opponent must reveal the attack card before Qui-Gon or Obi-Wan decide to defend.



Qui-Gon / Obi-Wan

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Qui-Gon / Obi-Wan

FORCE QUICKNESS

Play anytime on your turn.

Move Obi-Wan and Qui-Gon up to a total of 12 spaces. Neither may move more than 7 spaces. Draw a card.

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FORCE LEAP

Play anytime on your turn.

Move Qui-Gon and Obi-Wan up to a total of 8 spaces, ignoring all obstacles. Neither may move more than 5 spaces. Draw a card.

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Qui-Gon / Obi-Wan

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Play anytime on your turn.

Move Qui-Gon and Obi-Wan up to a total of 8 spaces, ignoring all obstacles. Neither may move more than 5 spaces. Draw a card.



Qui-Gon / Obi-Wan

FORCE REBOUND

Play when defending ranged attack

Qui-Gon or Obi-Wan receive no damage. Discard any number of cards up to the value of the attack. The attacking character receives that much damage.



Qui-Gon / Obi-Wan

HANDLE THIS

Play when attacking or defending. Draw 2 cards.







