







Choose any minor character.
That character receives 6
damage.

Choose an opposing character
Vader could attack at ranged.
That character receives 2
damage and may not move until

Choose an opposing character Vader could attack at ranged.
That character receives 2 damage and may not move until their next turn.

Choose an opposing character Vader could attack at ranged.
That character receives 2 damage and may not move until their next turn.



Darth Vader receives no damage and cannot be attacked by the attacking character until after their next turn. Darth Vader receives no damage and cannot be attacked by the attacking character until after their next turn. This attack must be blocked if the opponent has a defense card.





