

Asajj Ventress



●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	●	

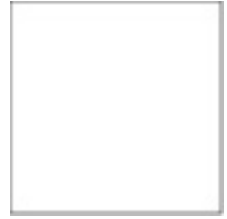
Battle Droids

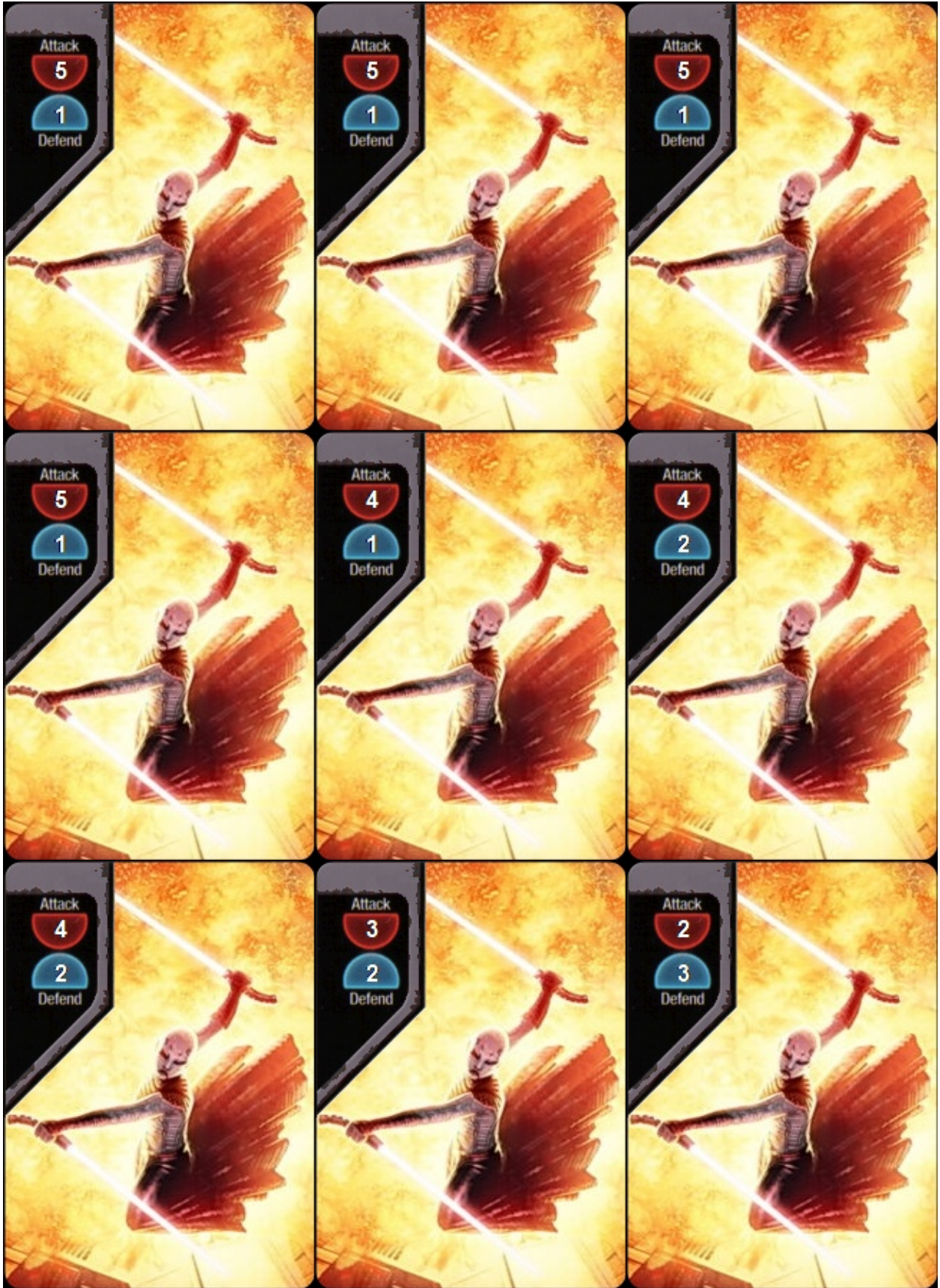


●	1	2	●
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●	1	2	●
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SPECIAL

Asajj Ventress

THE DARK SIDE IS STRONG IN ME

Play anytime on your turn.
Draw 2 cards. Choose an opponent. They must discard the top card of their draw pile.

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MARTIAL LEAP

Play anytime on your turn.
Move Asajj to any empty space. All characters adjacent to that space receive 2 damage.

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Move Asajj to any empty space. All characters adjacent to that space receive 2 damage.

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CHOKE

Play anytime on your turn.
Choose any minor character. That character receives 5 damage.

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SHROUD OF DARKNESS

Play anytime on your turn.
Asajj is taken off the board. While she is off she can not be attacked. On your next turn place Asajj on any empty space.

Attack 4

Asajj Ventress

TWIN SABERS

Play when Ventress is attacking.
After attacking you may play a basic combat attack card as a free action.



